



Lismore Workers Masters Games

Cricket Program

Blair Oval, Davidson Oval [Rec 10],
Roder Oval [Rec 9], Mortimer Oval
and McKenzie Park

Important information

YOU MUST SIGN ON BEFORE YOU TAKE THE FIELD

The Games Centre is back at the

Lismore Workers Club (231 Keen Street, Lismore)

Games Hub (Registration Centre)

Wednesday September 24	4:30pm to 7:30pm
Thursday September 25	8:30am to 7:30pm
Friday September 26	7:30am to 7:30pm
Saturday September 27	7:30am to 4:00pm
Sunday September 28	9:00am to 4:00pm

No late entries will be accepted, although Player Replacements are a possibility - check with staff at the Games Centre.

LISMORE WORKERS MASTERS GAMES
CRICKET RULES
FRIDAY, 26 SEPTEMBER – SUNDAY, 28 SEPTEMBER, 2025

RULES OF PLAY

A match consists of 32 overs, with 16 overs per batting team.

Each innings should take no longer than one hour.

Teams should be ready to take the field immediately once the preceding matches have concluded.

BATTING

Batsmen are to retire at the score of 30, or immediately after the scoring shot that passes 29 or after facing 30 balls, whichever comes first.

Retired batsmen may resume their innings, in the order of retirement once every other team member has been dismissed.

The incoming batsman must be waiting on the field next to the square-leg umpire.

Batsmen are to change ends at the completion of **each 6-ball over**.

BOWLING

Each innings will be 16 overs, with 8 overs being bowled consecutively from each end.

A bowler may only have **one** (1) bowling spell in a match.

Bowlers may have a maximum of 2 overs which may be bowled consecutively. **ie bowl 12 balls consecutively**

If a bowler intends bowling one over only, he must inform the umpire before commencing his spell.

Each bowler is allowed a maximum of 8 deliveries if bowling one over; or 16 deliveries if bowling a 2 over spell. This includes wides and no balls. Any deliveries remaining after this shall not be bowled, but each will be recorded as a penalty of 4 runs, to be entered as “extra runs” – see score sheet under “Extras”.

An injured bowler may be replaced by another player who shall not exceed the 2 over limit.

Bouncers are banned.

Wides and no balls are scored as 1 run, plus any other runs scored from that delivery.

BOUNDARY MARKINGS

Our Masters Games 4 and 6 boundary line has been shortened to within 10 metres inside the normal boundary line.- The normal boundary marking for a 6 now represents an “8”

Note: A catch taken between the 6 and 8 boundary lines is deemed officially as “caught out”

FIELD RESTRICTIONS

Usual rules: 11 fieldsmen maximum of 5 on the on side; and maximum of 2 behind square leg; 5 inside the marked inner circle, including the bowler and wicketkeeper.

COMPLETION OF MATCHES

The team batting second will bat (i) until dismissed or (ii) until they have received their 16 overs, ***even if*** they have passed the opposition’s total. This ensures that as many players as possible participate in Masters Games matches.

Final stats also determine gradings for semi-finals.

RESULTS AND SCORE SHEETS

Score sheets will be provided. Captains are to collect these from the clubhouse at Mortimer Oval prior to the commencement of matches. Score sheets are to be signed by umpires as official recognition of "correct weight".

Winning captains are responsible for returning **fully completed** score sheets to the clubhouse immediately after the conclusion of each match. This includes bowling analysis, catches & stumpings.

Semi Final gradings and individual stats depend entirely on your scorer.

CARNIVAL FORMAT

Teams will play at least 3 matches prior to Sunday. All teams are then graded into Sunday semifinals of 3 Grades.

Finals in A B and C grades commence immediately after semifinals.

REGISTRATION

Note that a strict rule applies to all players to register and receive their ID Card **prior** to the first match.

This is obtained from the Games Hub (Registration Centre) Lismore Workers Club (231 Keen Street, Lismore) and is available as early as Wednesday 24 September between 4:30am to 7:30pm.

The Games Hub (Registration Centre) is open on Friday morning from 7:30 am as a convenience to visitors. Your ID Card comes in a bag of goodies. *Don't forget only registered players are to play and you must have your ID card on you at all times.*

GROUND

Check your draw to find out where you play. Most games are located centrally.

Royal Oval / Rec 9, Davidson Oval / Rec 10 and McKenzie Park are synthetic. Blair Oval and Mortimer Oval (Rec 8) are turf.

EQUIPMENT AND APPAREL

Teams are to supply their own kit.

Teams are to supply their own set of **used** six stitchers.

Coloured apparel is encouraged but must be uniform as per your team policy.

CATERING

Lunches are provided for all registered players at Mortimer Oval on Saturday and Sunday. Soft drinks are available.

PRESENTATION.

Team and individual awards are presented immediately after the A, B, and C finals on Sunday at Mortimer Oval.

FIRST AID

Our Masters Games Medical Officer is Berni Cooper. Berni can be contacted on 0401 755 797 and will be around the grounds. If you feel the injury is life threatening, please ring 000 immediately and then contact Berni.

WE THANK YOU

Special thanks to team organisers, for the time spent in getting your fine array of talent to our Lismore Masters Games 2025.

ORGANIZING COMMITTEE

Inquiries to: **BARRY COOPER – 0431 796 776**

MASTERS GAMES 2025 - DRAW

POOL A	POOL B
Hard Workers	Lower River Cutters
Local Honey	Beenleigh Pirates
Dorrigo Dinosaurs	Souths Legends
Easties Evergreens	Hookerz & Swingers
West of the Range	Northies
The Grays	

Friday 11:00 – 1:00

Local Honey v Dorrigo Dinosaurs

Mortimer Oval

Friday 2:30 – 4:30

Hard Workers v West of the Range

Mortimer Oval

Easties Evergreens v The Grays

Roder Oval / Rec 9

Lower River Cutters v Northies

Davidson Oval / Rec 10

Beenleigh Pirates v Souths Legends

Blair Oval

Hookerz & Swingers- BYE

Saturday 9:00 – 11:00

Hard Workers v Easties Evergreens

McKenzie Park

Local Honey v The Grays

Blair Oval

Dorrigo Dinosaurs v West of the Range

Roder Oval / Rec 9

Lower River Cutters v Beenleigh Pirates

Mortimer Oval

Souths Legends v Hookerz & Swingers

Davidson Oval / Rec 10

Northies – BYE

Saturday 11:30 – 1:30

Lower River Cutters v Souths Legends

Roder Oval / Rec 9

Hookerz & Swingers v Northies

Mortimer Oval

Hard Workers v Dorrigo Dinosaurs

Blair Oval

Local Honey v Easties Evergreens

Davidson Oval / Rec 10

Saturday 2:00 – 4:00

Lower River Cutters v Hookerz & Swingers

Mortimer Oval

Beenleigh Pirates v Northies

Roder Oval / Rec 9

West of the Range v The Grays

Davidson Oval / Rec 10

Sunday Semi-Finals 10:00 – 12:00

Game A 1 v 4 Mortimer Oval

Game B 2 v 3 Blair Oval

Game C 5 v 8 Roder Oval / Rec 9

Game D 6 v 7 Davidson Oval / Rec 10

Game E 10 v 11 McKenzie Park

Game F 9 – straight to C grade finals (see Sunday finals)

Sunday FINALS 12:30 – 2:30

Winner A v Winner B	Mortimer Oval
Winner C v Winner D	Roder Oval / Rec 9
Winner E v 9 th ranked team	Davidson Oval / Rec 10

1.15 p.m.

Presentation of Awards and Medals